DIVISION: $\qquad$
Player \#1 $\qquad$
Player \#2 $\qquad$
Player \#3 $\qquad$

Day/Time | Scheduled |
| :---: |
| Match |
| (circle winner) |$\quad$ Scores

Bye vs. \#3 $\qquad$ \#1 vs. \#2 $\qquad$
Bye vs. \#2 $\qquad$ \#3 vs. \#1 $\qquad$
Bye vs. \#1
\#2 vs. \#3 $\qquad$

DIVISION: $\qquad$
Player \#1 $\qquad$

Player \#2 $\qquad$
Player \#3 $\qquad$

Day/Time | Scheduled |
| :---: |
| Match |
| (circle winner) |$\quad$ Scores

Bye vs. \#3 $\qquad$ \#1 vs. \#2 $\qquad$
$\qquad$ Bye vs. \#2 $\qquad$ \#3 vs. \#1 $\qquad$
Bye vs. \#1 $\qquad$
\#2 vs. \#3 $\qquad$
A. 6 ROUND ROBIN SCORING—The final positions of players or teams in round robin competition is determined by the following sequence:
a. Winner of the most matches;
b. In a two way tie, winner of the head-to-head match;
c. In a tie of three or more, the player who lost the fewest games is awarded the highest position.
1 If a two way tie remains, the winner of the head-to-head match is awarded the higher position.
2. If a multiple tie remains, the total "points scored against" each player in all matches will be tabulated and the player who had the least "points scored against" them is awarded the highest position. Note: Forfeits will count as a match won in two games. In cases where "points scored against" is the tiebreaker, the points scored by the forfeiting team will be discounted from consideration of "points scored against" all teams.

DIVISION:

Player \#1 $\qquad$
Player \#2 $\qquad$
Player \#3 $\qquad$
Player \#4 $\qquad$
Scheduled
Day/Time Match (circle winner)
\#l vs. \#4 $\qquad$
\#2 vs. \#3 $\qquad$
\#1 vs. \#3 $\qquad$
\#4 vs. \#2 $\qquad$
\#1 vs. \#2 $\qquad$
\#3 vs. \#4 $\qquad$

DIVISION:
Player \#1 $\qquad$
Player \#2 $\qquad$
Player \#3 $\qquad$
Player \#4 $\qquad$

Day/Time | Scheduled |
| :---: |
| Match |
| (circle winner) |$\quad$ Scores

\#l vs. \#4 $\qquad$
$\qquad$ \#2 vs. \#3 $\qquad$
\#1 vs. \#3 $\qquad$
$\qquad$ \#4 vs. \#2 $\qquad$
$\qquad$ \#1 vs. \#2 $\qquad$
$\qquad$ \#3 vs. \#4 $\qquad$
A. 6 ROUND ROBIN SCORING—The final positions of players or teams in round robin competition is determined by the following sequence:
a. Winner of the most matches;
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## DIVISION:

Player \#1 $\qquad$
Player \#2 $\qquad$
Player \#3 $\qquad$
Player \#4 $\qquad$
Player \#5

Day/Time | Scheduled |
| :---: |
| Match |
| (circle winner) | Scores

Bye vs. \#5 $\qquad$
\#l vs. \#4 $\qquad$
\#2 vs. \#3 $\qquad$
Bye vs. \#4 $\qquad$
\#5 vs. \#3
$\qquad$
\#1 vs. \#2 $\qquad$
Byevs. \#3 $\qquad$
\#4 vs. \#2 $\qquad$ \#5 vs. \#l $\qquad$
Bye vs. \#2 $\qquad$
\#3 vs. \#1 $\qquad$
\#4 vs. \#5 $\qquad$
Bye vs. \#1 $\qquad$ \#2 vs. \#5 $\qquad$ \#3 vs. \#4

## DIVISION:

Player \#1 $\qquad$
Player \#2 $\qquad$
Player \#3 $\qquad$
Player \#4 $\qquad$
Player \#5 $\qquad$

Day/Time | Scheduled |
| :---: |
| Match |
| (circle winner) |$\quad$ Scores

Bye vs. \#5 $\qquad$
\#l vs. \#4
\#2 vs. \#3
$\qquad$ Bye vs. \#4 $\qquad$ \#5 vs. \#3 $\qquad$ \#1 vs. \#2
$\qquad$
___ Bye vs. \#2 $\qquad$ \#3 vs. \#1 $\qquad$
—— \#4 vs. \#5 $\qquad$
___ Bye vs. \#1 $\qquad$ \#2 vs. \#5 $\qquad$
\#3 vs. \#4 $\qquad$

## ROUND ROBIN

## DIVISION:

Player \#l $\qquad$
Player \#2 $\qquad$
Player \#3 $\qquad$
Player \#4 $\qquad$
Player \#5 $\qquad$
Player \#6 $\qquad$ _

Day/Time | Scheduled |
| :---: |
| Match |
| (circle winner) | Scores

\#1 vs. \#6 $\qquad$
\#2 vs. \#5 $\qquad$
\#3 vs. \#4 $\qquad$
\#l vs. \#5 $\qquad$
\#6 vs. \#4 $\qquad$
\#2 vs. \#3 $\qquad$
\#l vs. \#4
\#5 vs. \#3 $\qquad$
\#6 vs. \#2 $\qquad$
\#1 vs. \#3 $\qquad$
\#4 vs. \#2 $\qquad$
\#5 vs. \#6 $\qquad$
\#1 vs. \#2 $\qquad$
\#3 vs. \#6
\#4 vs. \#5

## DIVISION:

Player \#1 $\qquad$
Player \#2 $\qquad$
Player \#3 $\qquad$
Player \#4 $\qquad$
Player \#5 $\qquad$
Player \#6 $\qquad$

Day/Time | Scheduled |
| :---: |
| Match |
| (circle winner) | Scores

$\qquad$ \#1 vs. \#6 $\qquad$
\#2 vs. \#5 $\qquad$
\#3 vs. \#4 $\qquad$
\#1 vs. \#5
\#6 vs. \#4
\#2 vs. \#3
___ \#l vs. \#4 $\qquad$
\#5 vs. \#3
\#6 vs. \#2
$\qquad$
$\qquad$
___ \#l vs. \#3 $\qquad$
\#4 vs. \#2
\#5 vs. \#6 $\qquad$
\#1 vs. \#2
\#3 vs. \#6 $\qquad$
\#4 vs. \#5

## DIVISION:

Player \#1 $\qquad$
Player \#2 $\qquad$
Player \#3 $\qquad$
Player \#4 $\qquad$
Player \#5 $\qquad$
Player \#6 $\qquad$
Player \#7 $\qquad$
A. 6 ROUND ROBIN SCORING-The final positions of players or teams in round robin competition is determined by the following sequence:
a. Winner of the most matches;
b. In a two way tie, winner of the head-to-head match;
c. In a tie of three or more, the player who lost the fewest games is awarded the highest position.
1 If a two way tie remains, the winner of the head-to-head match is awarded the higher position.
2. If a multiple tie remains, the total "points scored against" each player in all matches will be tabulated and the player who had the least "points scored against" them is awarded the highest position. Note: Forfeits will count as a match won in two games. In cases where "points scored against" is the tiebreaker, the points scored by the forfeiting team will be discounted from consideration of "points scored against" all teams.

Day/Time | Scheduled |
| :---: |
| Match |
| (circle winner) |

Scores
$\qquad$ Bye vs. \#7 $\qquad$ \#1 vs. \#6
\#2 vs. \#5
$\qquad$ \#3 vs. \#4 $\qquad$
$\qquad$ Bye vs. \#6 $\qquad$
\#7 vs. \#5 $\qquad$
\#l vs. \#4
\#2 vs. \#3
$\qquad$
$\qquad$
Bye vs. \#5 $\qquad$ \#6 vs. \#4 $\qquad$
\#7 vs. \#3 $\qquad$
\#1 vs. \#2 $\qquad$


| Bye vs. \#3\#4 vs. \#2 |  |
| :---: | :---: |
|  |  |
|  | \#5 vs. \#1 |
|  | \#6 vs. \#7 |

—— \# Vs. \#__

| Bye vs. \#2\# vs. \#1 |  |
| :---: | :---: |
|  |  |
|  | \#4 vs. \#7 |
|  | \#5 vs. \#6 |


| Bye vs. \#1 |
| ---: |
| \#2 vs. \#7 |
| \#3 vs. \#6 |
| $\square$ |
| \#4 vs. \#5 |

